

New Mexico Lottery Authority Second-Chance Drawing Rules

Frogger Second-Chance Promotion

THE NMLA AT ITS SOLE DISCRETION MAY END OR CANCEL THIS PROMOTION AT ANY TIME.
PROMOTION AND RULES ARE SUBJECT TO CHANGE AT THE NMLA'S DISCRETION AT ANY TIME.

1. Promotion Description

- a. The New Mexico Lottery Authority (NMLA) will conduct the Frogger Second-Chance Promotion (Promotion) according to these rules, the New Mexico Lottery Promo Zone Program Rules, and the Second-Chance and Promotional Drawing Rules.
- b. Two (2) drawings will be conducted:
 - i. In Drawing 1, fifteen (15) entries will be selected to each win three hundred dollars (\$300).
 - ii. In the Grand Prize Drawing, one (1) entry will be selected to win five thousand dollars (\$5,000).

2. Entry Periods, Deadlines, and Drawing Dates

- a. Entries must be received no later than 11:59:59 PM MT on the Entry Deadline Dates listed in the Entry and Draw Schedule below.
- b. An entry submitted between an Entry Start Date and an Entry Deadline Date is only eligible for the corresponding drawing, except that all entries submitted during the Promotion are eligible for the Grand Prize Drawing. Drawings will be held after 10:00 AM MT on the dates below, or as soon as practicable.
- c. The Entry Deadline and Drawing Date for the Grand Prize Drawing will be posted on the NMLA website once determined. The drawing will be held on the date posted, or as soon as practicable.
- d. Entry eligibility will be determined by the time/date of successful submission into the entry website for the Promotion.

ENTRY AND DRAW SCHEDULE

DRAW	SELECTED ENTRIES	ENTRY START DATE 12:00:00 AM MT	ENTRY DEADLINE DATE 11:59:59 PM MT	DRAWING DATE	PRIZE
1	Fifteen (15)	Tuesday, September 1, 2026	Tuesday, December 15, 2026	Wednesday, December 16, 2026	\$300
Grand Prize Drawing	One (1)	Tuesday, September 1, 2026	TBD (based on the Last Day to Claim a Prize)	TBD (based on the Last Day to Claim a Prize)	\$5,000

3. Location of Drawing:

New Mexico Lottery
4511 Osuna Rd. NE
Albuquerque, NM 87109

4. Eligibility Requirements:

- a. Players must certify that they are at least eighteen (18) years of age.
- b. Players must enter through the Promo Zone program at nmlottery.com.

- c. Players that are not members of the Promo Zone program may join at nmlottery.com.
- d. Players must manually enter any eligible non-winning Scratchier ticket from Game #692 Frogger.
 - i. The twelve (12) digit ticket number is located on the back of the ticket above the barcode and the ten (10) digit entry number is located on the front of the ticket, underneath the scratch-off coating.
- e. Non-winning tickets from Game #692 Frogger will receive one (1) entry.
- f. Each eligible ticket may only be entered once.
- g. Players may win only one (1) time in each drawing but can win in any of the two (2) drawings.
- h. Players may enter up to fifty (50) tickets per day.
- i. Entries mailed or hand-delivered to the NMLA will be disqualified and will not be returned.

5. Prize Details

- a. Drawing 1 will award fifteen (15) three-hundred-dollar (\$300) prizes.
- b. The Grand Prize Drawing will award one (1) five-thousand-dollar (\$5,000) prize.

6. Drawing Procedures

- a. An NMLA Security representative will conduct the two (2) drawings, as indicated on the Entry and Draw Schedule, using a random number generator.
- b. Fifteen (15) entries will be selected in Drawing 1. Three (3) alternates will be selected in Drawing 1.
- c. One (1) entry will be selected in the Grand Prize Drawing. Three (3) alternates will be selected in the Grand Prize Drawing.
- d. In the event additional alternates are needed in any drawing, another set of alternates may be drawn.
- e. The odds of being selected in Drawing 1 or the Grand Prize Drawing depend on the number of entries received.

7. Selected Entry Notification

- a. The Procedures for Notification of Selected Entries of Second-Chance or Promotional Drawings will be followed.
- b. A selected entrant will be notified using the email address on file in the Promo Zone. In addition to the email, the NMLA may attempt to notify a selected entrant by phone.
- c. The selected entrants in Drawing 1 must provide a mailing address within the timeframe specified by the NMLA. Upon receipt of the mailing address, a check for the prize won will be mailed to the selected entrant. Failure to provide a mailing address within the designated timeframe may result in disqualification, in which case the first alternate will be contacted, and the same process will be followed.
- d. The selected entrant in the Grand Prize Drawing must acknowledge receipt of the email or phone call and submit the completed NMLA Claim Form within the timeframe specified by the NMLA. Failure to submit the completed NMLA Claim Form in the above designated timeframe may result in disqualification, in which case the first alternate will be contacted, and the same process will be followed.
- e. The NMLA assumes no responsibility for incorrect addresses, mis-delivery, late delivery, or failure of delivery for any reason for any item(s) sent pursuant to this section by either the NMLA or the

selected entrant, regardless of fault. All risk of loss remains with and is assumed by the selected entrant.

8. Miscellaneous

- a. Exceptions or modifications to these rules must be approved in writing by the NMLA CEO and the NMLA EVP for Security.
- b. Upon submitting an entry, the player(s) agree that the NMLA may use their name, voice, photograph, video, any social media postings, and/or likeness in any form for the purpose of advertising and/or publicizing the NMLA.
- c. The Grand Prize Drawing winner will receive an IRS Form W-2G.
- d. Failure to provide accurate information could cause a player selected as a drawing winner to be disqualified.
- e. The NMLA reserves the right to assign a designee(s) to perform the responsibilities of parties specifically assigned duties within these rules.
- f. Additional drawings may be added, without amending these rules.
- g. Use or distribution of "auto" software programs or other similar software programs or applications to enter tickets or ticket codes into any drawing is prohibited. If discovered to be using such a program or application, a player's entries may be disqualified.
- h. Void where prohibited by law.